



Discovery Research K-12 PI Meeting, Washington DC, June 1

The Critical Role of PreK-12 Learning for the Future of Science

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THANK YOU! 10 Years of DRK-12



Community for Advancing Discovery Research in Education

DR K-12 Principal Investigators, staff, participants, and evaluators

DR K-12 Program Officers and Administrative Staff

Discovery Research K-12, NSF 06-593

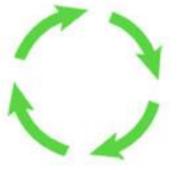
- Grand Challenge 1: Mathematics and Science Assessments
- Grand Challenge 2: Elementary Grades Science.
- Grand Challenge 3: Cutting-Edge STEM Content in K-12 Classrooms

Discovery Research K-12, NSF 08-609

evaluate REESE effectiveness; study DR-K12 complex phenomena, ISE generalize ITEST

ITEST DR-K12 ISE REESE

implement innovations; study why interventions have the impacts they have, with particular groups



synthesize lines of work; identify new insights and questions to inform new research and development; set research and development agendas

REESE DR-K12 ISE ITEST

design, develop, test, Validate, and refine ISE materials, measurement ITEST tools, and methods, in REESE specific contexts

study and clarify phenomena of interest; frame issues; operationalize goals and constructs; develop and propose theory; conduct basic research on learning

REESE DR-K12 ISE ITEST

Figure 1. DRL Cycle of Innovation and Learning (Note: Programs whose primary emphases relate to particular components appear in larger type.) Common Guidelines for Education Research and Development (IES & NSF, 2013)

- Foundational research
- Early-stage exploratory research
- Design and development research
- Efficacy, effectiveness, and scale-up research

CONTINUING CHALLENGES: DRK-12

- Planning and executing/adapting rigorous research designs with appropriate outcome variables
- Accumulation of findings to inform policy and practice, possibly in key priority areas
- Capacity building in the R&D community
- Use and adaptation of DRK-12 findings and models at scale
- Telling the story of DRK-12 impact

And new opportunities ...

SCIENCE AND ENGINEERING FOR TOMORROW

Material science



ntensive, international, diverse and multilevel teams, crowdsourced with public participation



SHAPING THE NEW HUMAN-TECHNOLOGY FRONTIER



UNDERSTANDING THE RULES OF LIFE



THE QUANTUM

LEAP

GROWING CONVERGENT RESEARCH AT NSF

Facilitating Transdisciplinary Integration of Life Sciences, Physical Sciences, Engineering, and Beyond

NSF INCLUDES





NSF 2050







Computer Science For All

- Announced in the President's Weekly Address on January 30, 2016
- Focus is on ensuring ALL students have access to learning Computer Science
- Significant proposed funding: \$4B to empower states, \$100M for school districts to train CS teachers, expand access, and build effective regional partnerships
- Involving even more partners: Governors, mayors, and education leaders, CEOs, philanthropists, creative media, technology, and education professionals are deepening their CS commitments; e.g. Governors for CS, Code.org, NMSI (National Math and Science Initiative), Cartoon Network, Google, RI, KY, AR, NYC, San Francisco, Broward County, CSNYC, MassCAN, TFA (Teach for America), Microsoft, the Infosys Foundation USA, NCWIT, and the Computer Science Education Coalition.

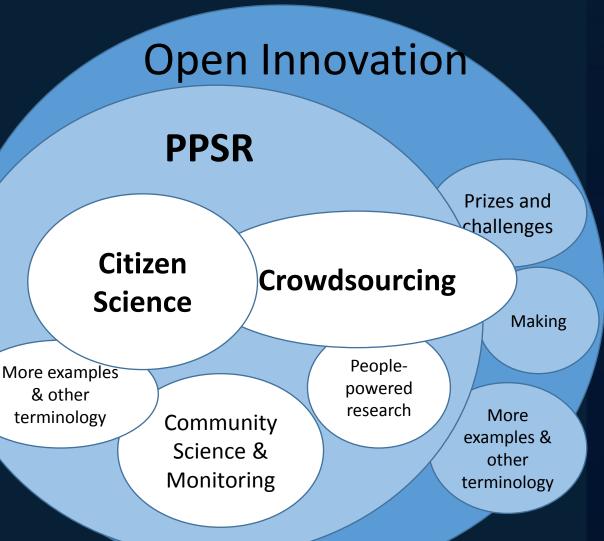
CS for All at NSF

\$135M available over 5 years to **build on NSF's research** developing instructional materials, assessments, inservice and pre-service models of teacher professional development, and approaches to ongoing support of classroom teachers.

- 2 new high school courses, currently taught in over 2,000 schools: *Exploring Computer Science* (introductory course for all students) and AP *CS Principles* (Curricular Framework with a number of different, aligned courses)
- Both are rigorous, student-centered, focused on conceptual understandings and societal impacts, accessible (w/o prior experience), project-based, and inspiring
- Professional development to support high school teachers in CS instruction
- Research to integrate CS and Computational Thinking in K-8 STEM curriculum and instruction

What is Public Participation in Science, Technology, Engineering, and Mathematics Research (PPSR)?

- Research that includes partnerships between STEM professionals and "amateurs"/volunt to address research questions.
- Always involves the public's participation in some aspects of STEM research, which may require training



FY16-17 NSF Agency Priority Goal

- Build the capacity of the nation to solve research challenges and improve learning by investing strategically in crowdsourcing and other forms of public participation in science technology, engineering, and mathematics research (PPSR).
 - By September 30, 2017, NSF will implement mechanisms to expand and deepen the engagement of the public in research.

www.performance.gov

NAEP 2014 Technology and Engineering Literacy

Select a task below to begin:



NAEP 2014 Technology and Engineering Literacy

Highlights of what we learned about eighth-grade students include the following:





2015 Maker Faires had over 1.1 million visitors (the HUSTLE, December 11, 2015)



Thank you

Questions and discussion