



A Grand Opportunity: Synergy and Interoperability Across Educational Games and Simulations

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Examples

Instrumentation and Design

**How does your work
generate, save or use data?**

**What design issues are
involved?**

Interoperability and APIs

**What are common goals
environments or
applications should share
in order to facilitate
integration?**

Next Steps

What are the possibilities?

What are you interested in doing next?

Who else should be involved?